

**BUILD
BUSINESS** 20
20

smps[®]
Pivot & Focus

Pivot & Focus

A Marketer's Guide to Agile

**IDA CHEINMAN
SUBSTANCE151**

OCTOBER 5-9, 2020 VIRTUAL EXPERIENCE

[BUILDBUSINESS.ORG](https://buildbusiness.org)

**“ IN A WORLD OF RAPIDLY CHANGING
CUSTOMER AND MARKET DEMANDS
ACCELERATED BY DIGITAL, AGILE HELPS
TEAMS KEEP PACE.**

PWC

“Marketing at the Speed of Agile: A CMO's guide”

ag·ile

/ajəl/

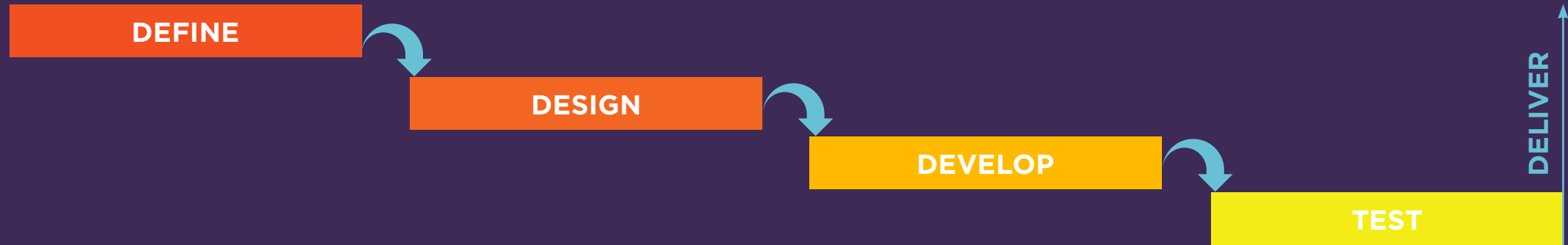
adjective

Ag·ile

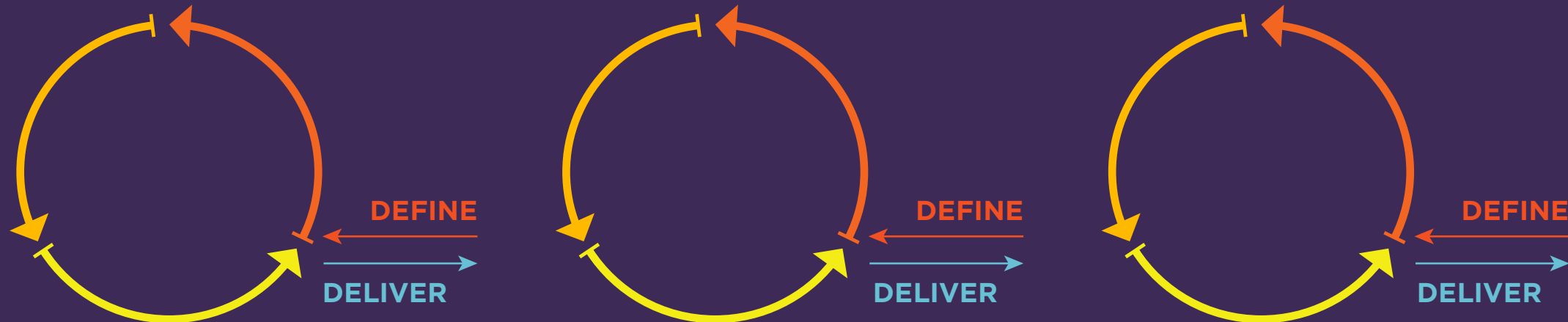
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a methodology

WATERFALL



AGILE





Agile Marketing Manifesto

We are discovering better ways of creating value for our customers and for our organizations through new approaches to marketing.

AGILE MARKETING VALUES

Validated Learning

Customer-Focused **Collaboration**

Adaptive and **Iterative** Campaigns

Customer Discovery

Flexible

Responding to **Change**

Many Small **Experiments**



Opinions and Conventions

Silos and Hierarchy

Big-Bang Campaigns

Static Prediction

Rigid Planning

Following a Plan

A Few Large Bets

AGILE MARKETING VALUES

CUSTOMER-FOCUSED  **COMPANY-CENTRIC**

TERMINOLOGY

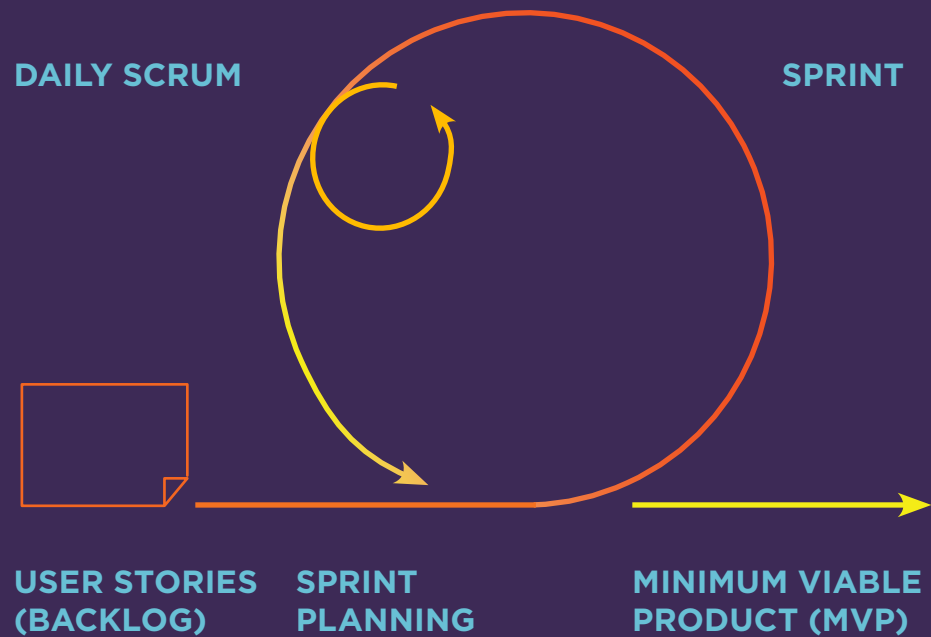
**CHICKENS AND PIGS / BURNDOWN
CHARTS / PLANNING POKER / EPIC
STORIES / BACKLOG GROOMING -
OH, MY!**

TERMINOLOGY

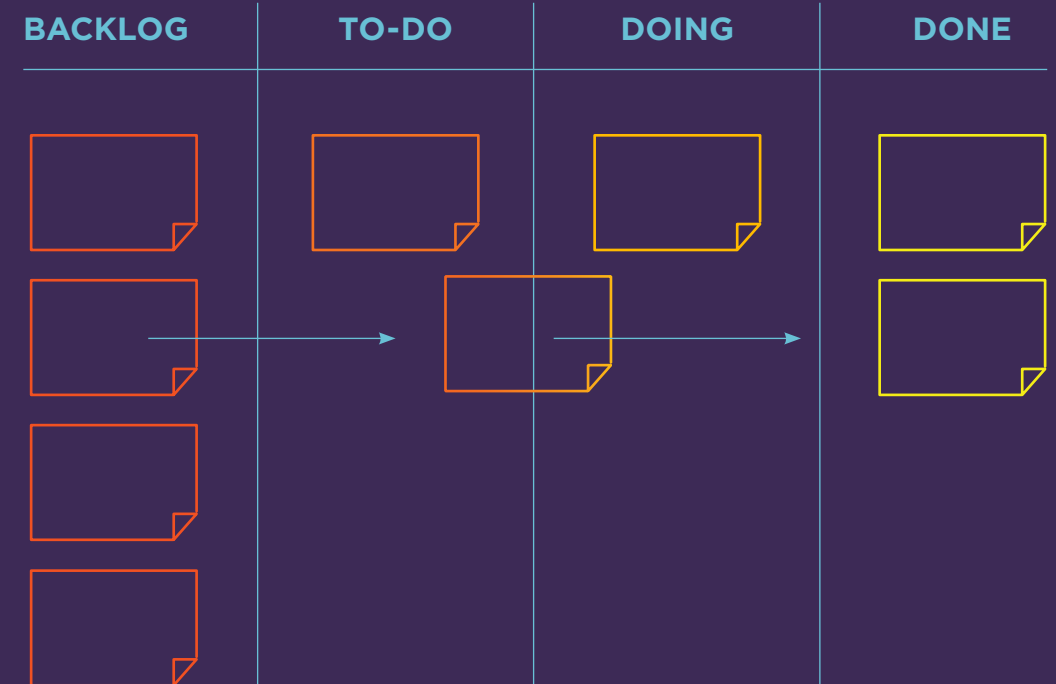
SCRUM / KANBAN / SCRUM MASTER
SPRINT / DAILY STAND-UP / USER
STORY / MINIMUM VIABLE PRODUCT
(MVP) / SWIMLANES / WORK IN
PROGRESS (WIP) LIMITS

METHODOLOGY

SCRUM



KANBAN



SCRUM

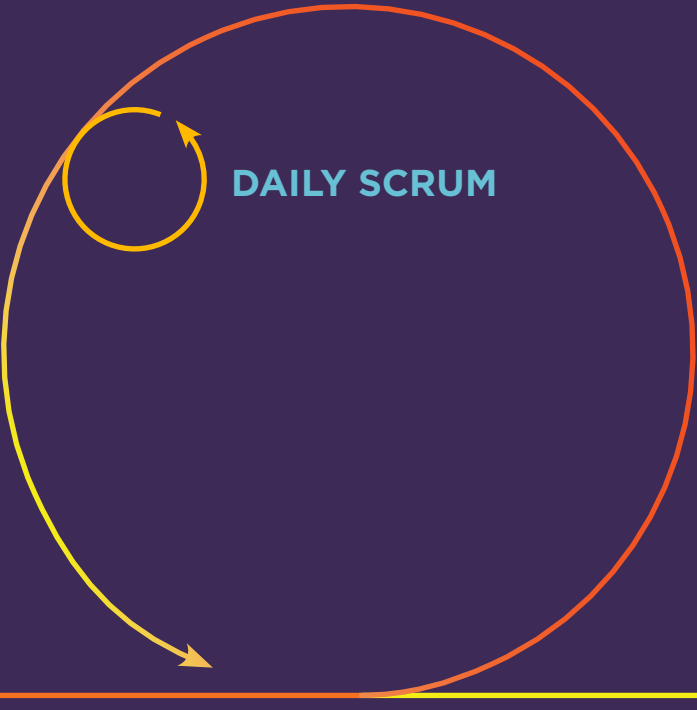
BACKLOG



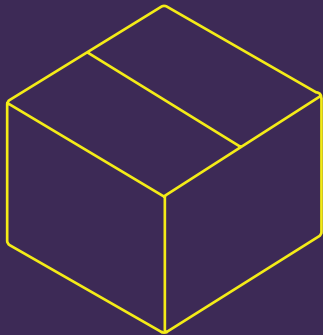
SPRINT
BACKLOG



SPRINT 1-4 WEEKS



MINIMUM VIABLE
PRODUCT (MVP)



KANBAN

BACKLOG (TO-DO)	DOING	DONE
WIP LIMITS	X	
5 6 7	3 4	1 2

SCRUM

Prescriptive process

“Ideal” **team** size: **3–9**

Predetermined short
sprints

Strict roles and rituals

KANBAN

Continuous improvement

Any **team** size: **1–∞**

WIP limits; iterative intervals

Adaptive, designed to work
for your team



VS

SCRUMBAN (SCRUM + KANBAN)

Agile framework

Visualization of work

Work in Progress (**WIP**) limits

Incremental delivery

Continuous **feedback loops**

DOING AGILE

≠

BEING AGILE

PROCESSES AND PRACTICES

MANAGED PRIORITIES

IMPROVED TRANSPARENCY

INCREASED EFFICIENCY

IMPROVED QUALITY

REDUCED RISK

MINDSETS, BEHAVIORS, CULTURE

PURPOSEFUL LEADERSHIP

COMMITMENT AT ALL LEVELS

CUSTOMER CENTRICITY

COLLABORATIVE CULTURE

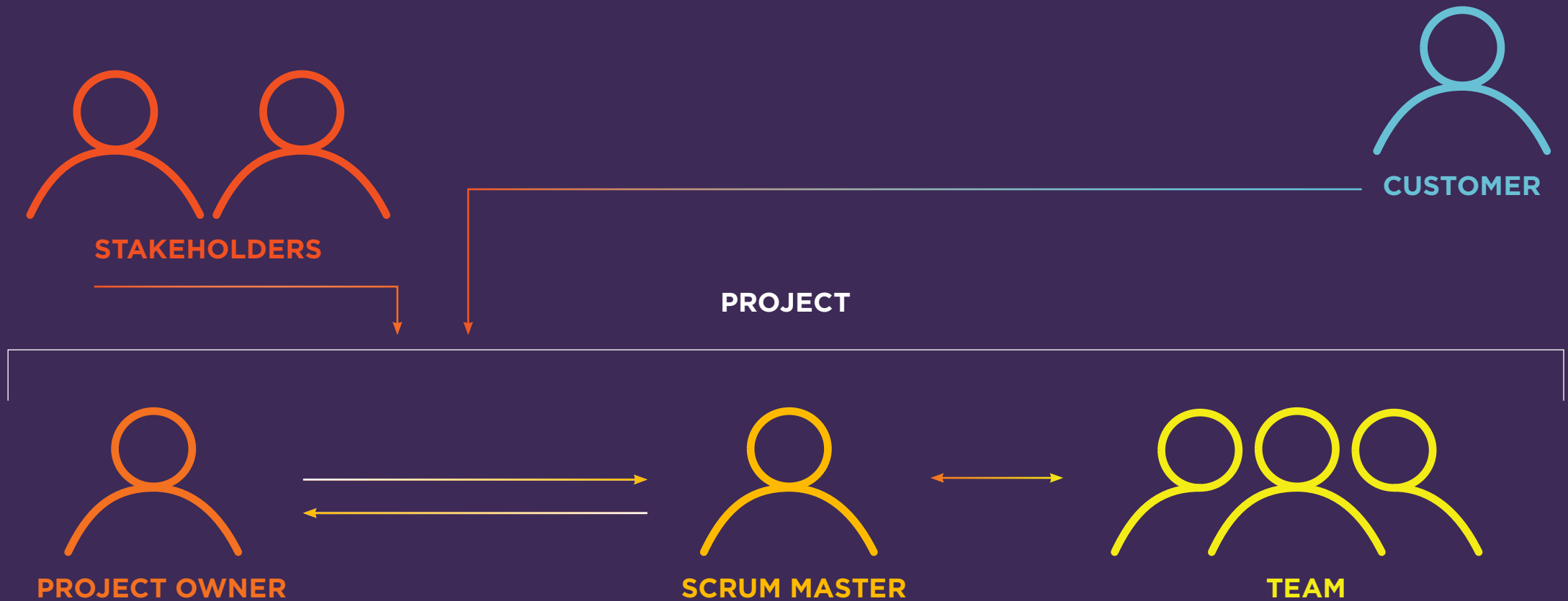
CONTINUOUS LEARNING

VS

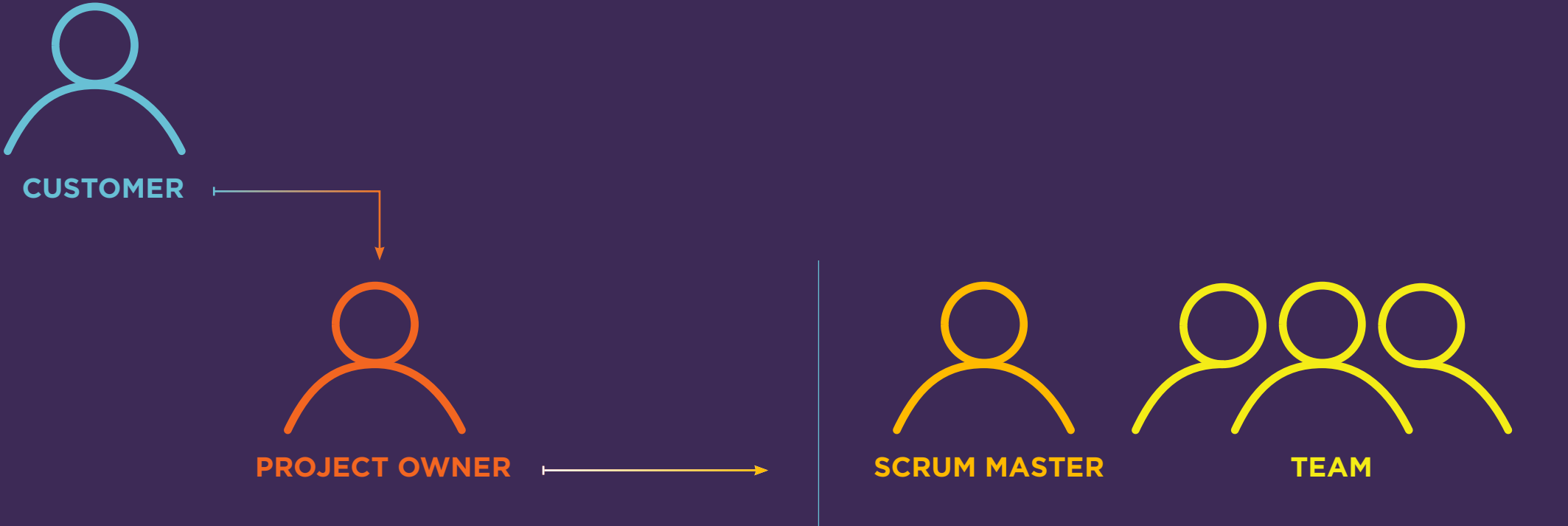
GET READY FOR DOING AGILE

- + GET AGILE EDUCATION AND TRAINING**
- + ESTABLISH CROSS-DEPARTMENTAL COLLABORATION**
- + STANDARDIZE MARKETING REQUEST PROCESS**
- + CREATE FEEDBACK LOOPS**

ROLES AND RELATIONSHIPS



TEAM STRUCTURE



TEAM STRUCTURE

JOB ROLES - E.G., "DIGITAL TEAM"



MARKET VERTICALS - E.G., "K-12 TEAM"



EXPERTISE - E.G., "GRAPHIC DESIGN TEAM"



DOING AGILE

- + BUILD A TASK QUEUE (BACKLOG)**
- + VISUALIZE YOUR WORK (KANBAN BOARD)**
- + PRIORITIZE BASED ON CAPACITY (WIP)**
- + MANAGE FLOW**

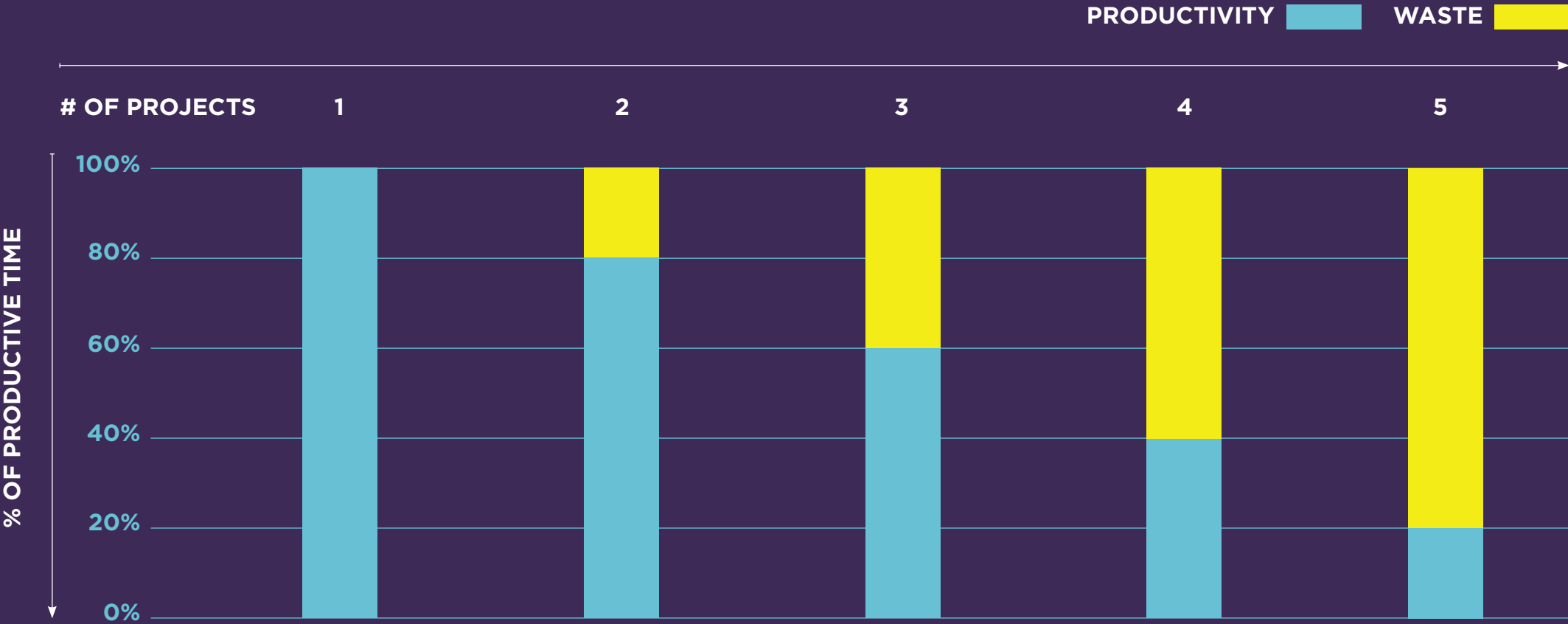
VISUALIZE YOUR WORK

	BACKLOG (TO-DO)	DOING	DONE
WIP LIMITS		X	
UP NEXT	1		
COMING SOON	2 3		
SOMEDAY	4 5		





VISUALIZE YOUR WORK

	BACKLOG (TO-DO)	DOING		DONE
WIP LIMITS		X	X	
UP NEXT	1	IN PROGRESS	IN REVIEW	
COMING SOON	2 3			
SOMEDAY	4 5			

CONTEXT SWITCHING = LOST PRODUCTIVITY



WORK IN PROGRESS (WIP) LIMITS

	BACKLOG (TO-DO)	DOING		DONE
WIP LIMITS		X	X	
		IN PROGRESS	IN REVIEW	
				
	 			
	 			

MUST-HAVE MEETINGS

+ PLANNING MEETING

+ DAILY STAND-UP

+ RETROSPECTIVE

**DOING THE RIGHT WORK THAT
MATTERS. AT THE RIGHT TIME.**

AGILE PROPOSAL PROCESS

- + A CLEAR DEFINITION OF DONE**
- + INCREMENTAL, ITERATIVE PROCESS**
- + TEAM ACCOUNTABILITY**
- + PROCESS TRANSPARENCY**
- + CONTINUAL PROCESS IMPROVEMENT**

AGILE MARKETING VALUES = CONTENT MARKETING VALUE

Customer-focused collaboration

Customer discovery over predictions

Validated learning

Responding to change

Iterative campaigns



Involves All Stakeholders

Based on audience's goals and needs

Based on real-time feedback

Adapts to external conditions

No Wasted Resources

MARKETING AGILITY INCREASES MARKETING EFFECTIVENESS

**70% OF THE CONTENT CREATED BY
B2B TEAMS GOES UNUSED.**

Source: Sirius Decisions

TOOLS AND TECHNOLOGIES



FINAL THOUGHTS

5 AGILE MARKETING MYTHS TO DERAIL YOUR PROGRESS

MYTH 1

AGILE MEANS NO PLANNING

MYTH 2

AGILE IS ABOUT WORKING FASTER

MYTH 3

**WE CAN PICK AND CHOOSE
WHATEVER PARTS OF AGILE
WE WANT**

MYTH 4

WE CAN JUST WING IT

MYTH 5

AGILE IS THE RIGHT SOLUTION FOR EVERY FIRM

RESOURCES

SUBSTANCE151.COM/AGILE-MARKETING-PRESENTATION

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